

Paula Bannerman

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Creative and thirsty for knowledge, I am an artistic software engineer who combines the technical background of code with the flavor of art. I see beyond the screen to bring ideas, concepts, and canvas' to life.

SKILLS

- HTML5
- Python
- Adobe Photoshop
- ReactJS
- Final Cut Pro
- CSS
- MongoDB
- Adobe Illustrator
- Sass/Scss
- Wordpress/Drupal
- SQL
- Javascript
- Git/Github
- PostgreSQL
- Adobe After Effects

RELEVANT EXPERIENCE

General Assembly, Software Immersive Program

Completed a three-month, 500-hour full-time and full-stack web development program providing experience with the latest front- and back-end programming languages, tools, and methodologies including: HTML, CSS, SASS, Javascript, jQuery, PostgreSQL, MongoDB, NodeJS, ReactJS, PHP, Wordpress, Pug/Jade, Git, Github, wire-framing, user stories/requirements planning, and test-driven development.

Projects:

- GA Stock Dashboard: React JS, CSS, Javascript
- Audubon Society: React JS, CSS Javascript
- Mobile quiz: HTML, Javascript, Bootstrap
- FlickPicks: ReactJS, NodeJs, Javascript, ExpressJS, MongoDB, Mongoose

ADDITIONAL EXPERIENCE

Creative Director / Web Developer, Shadd Pianos

2003 - Present

- Produced manufacture material and packaging for the FOX television show Empire.
- Developed and maintained 4 websites using HTML, CSS, JQuery, PHP, and XML.
- Created more than 70+ custom graphics, brochures, videos, and presentations.
- Planned, administered, and implemented projects from start to finish.

Web Technician, Center of Applied Linguistics

2013 - 2016

- Experienced in analyzing, designing, developing and implementing Web-based applications.
- Collaborated with producers and graphic designers in the development of more than 100 HTML/CSS/Javascript/XML applications and websites for clients.
- Consulted the IT staff and established a more stable testing environment for the application.

Event Planner/Graphic Designer, MOCA DC

2005 - 2013

- Planned events that raised more than \$600 in donations per event.
- Developed and coordinated fundraising programs to stimulate business for local artists.
- Produced campaign materials, managed the reproduction and distribution of advertisements, and ensured timely public postings.

Graphic/Web/Video Designer, Shoptaw Designs

2010 - 2011

- Produced a Sotheby's real estate magazine from cover to cover within 12 hours.
- Worked closely with advertising and production staffs to ensure on-time publication.
- Constructed eye-catching company logos and advertising materials. Designed logos, presentation folders, brochures, newspaper, magazine ads, and designed video advertisements.

EDUCATION

General Assembly, Software Immersive Program, Washington, DC

2019

Gibbs College, Visual Communications, Vienna, VA

2003

LEADERSHIP|VOLUNTEER EXPERIENCE

DCartist // STEAM Art Advocate

- Coordinated and prepared print material, press releases, brochures, and apparel to commercial printers.
- Managed groups ranging from 3 to 250 with hands-on lessons and lectures on art and programming.
- Created and maintained an environment allowing and encouraging guests to make discoveries, solve problems, and think independently.